

The University of Memphis

## Field trip Informational Packet

#### **Address**

1987 Indian Village Drive Memphis, Tennessee 38109

#### **Hours**

Tuesday - Saturday 9:00 AM - 4:30 PM

#### **Fees**

For groups of 10 or more: \$3.00 per student \$6.00 per chaperone Teachers & school staff free

### **Policies**

Food is not allowed inside the museum, but there is a picnic area outside where you are welcome to eat lunch.

In the event of inclement weather, the outdoor portion of the tour may be replaced with an indoor activity.

## Thank you for your interest in the C.H. Nash Museum at Chucalissa.

We book visits for groups of all ages, and we would love to host you! This packet contains general field trip information and choices for tailoring programming and crafts to your students' educational needs.

### A typical 2-hour visit includes:

- A scavenger hunt in the main exhibit hall
- An outdoor tour of the village site
- A trip to the hands-on archaeology lab
- An educational program and craft of your choosing (see the following pages for choices)

### Want more information?

Visit us online to learn more about our unique site and access preand post-visit resources: www.memphis.edu/chucalissa

### Ready to book?

Call us at (901) 678-5381 or email chucalissa@memphis.edu to schedule your visit. Please make reservations at least two weeks in advance. We book up quickly in the fall, so contact us as soon as you have a date in mind.



# **Program Options**

All programs begin with a brief lesson followed by a hands-on activity where students are given the opportunity to handle Native American artifacts.

**Drumming Across Culture** examines the different ways that people use music around the world and discusses how prehistoric people made their musical instruments.

- Activity: drum circle or interactive storytelling
- Recommended for all grades

**Sports & Hunting** introduces students to Native American games and hunting weapons.

- Activity: Chunky game and spear throwing with atlatls
- Recommended for all grades

**Mystery Box** is a crash course in Archaeology. Students learn to differentiate between history and prehistory, identify common types of artifacts, and think about what they are leaving behind for future generations.

- Activity: artifact analysis
- Recommended for 3rd grade and above

**Trash Talks** focuses on why archaeology is important. Students discuss what can be learned by studying things left behind by past people and discover what can be learned from the things we throw away today.

- Activity: hunt for clues of the past and present
- Recommended for 4th grade and above

**Stone Tools & Weapons** considers why the archaeological record is incomplete and explains how archaeologists learn about prehistoric artifacts.

- Activity: examine a prehistoric tool kit
- Recommended for 5th grade and above

**Prehistory to Trail of Tears** is a short lecture that covers Native American history from 10,000 years ago through contact with European colonists.

- Activity: examine primary sources documenting the Trail of Tears
- Recommended for 5th grade and above









## **Craft Options**

## **Coloring Books**

Students color illustrations of the Chucalissa village and people. *No additional cost.* 

## Simple Beading

Students learn about the meaning of each color in Mississippian culture and then string beads onto yarn, using the different colors to create a story. *No additional cost*.

## **Talking Sticks**

Talking Sticks were used to teach Native American children to be respectful of others and take turns when speaking in a group. Students will make their own talking stick from popsicle sticks, feathers, string, markers, and googly-eyes. *No additional cost*.

## **Pottery**

We offer two versions of this craft. Students can either learn prehistoric techniques for crafting a pot and make a pinch pot of their own or focus on pottery remains in the archaeological record and make a pot sherd. Additional cost of \$2.00 per student.

## **Snake Painting**

Students learn about the important role that snakes played in Mississippian mythology and paint a wooden snake to take home. Additional cost of \$3.00 per student.







## Gift Shop

Because of time and space constraints, tour groups larger than 30 will not be able to visit the gift shop without advance arrangement.

**Grab Bags** can be purchased so students have something unique to take home. Availability varies as most of our inventory is hand-made, but some example items are beaded rings and bracelets, replica arrowheads, and animal figurines. Cost also varies, but is usually \$3-5 per student.

