



Remote Access

- Telnet/SSH/rlogin
 - Telnet software on PC's usually has a 'Connect' option
 - Telnet software on Unix systems may run from the command line
 - telnet hostname
 - You will need to provide your username and password
 - SSH secure shell, may be required for some systems
- X terminal emulation
 - Allows graphical windows to be displayed on the local machine (moe –X11 can be used to run moe this way)



Exercise 1

- Find telnet software on the PC you are sitting at and login to one a unix system (ours if you have accounts, UT systems if they allow remote access)
- Our systems should all require SSH access - you may need to download software - I use PuTTY (easily found by most internet search engines)



File Transfer

- Network File System (NFS)
 - Our SGI's are interconnected by NFS files can be directly copied between mounted drives
 - Several PC's in my lab run NFS Maestro Solo, which allows the SGI drives to be associated with a free drive letter on the PC files can be directly
 - File Transfer Protocol (FTP)
 - On PC's, FTP software is usually menu-driven. You connect to a remote host and can copy files in either direction
 - On Unix systems, FTP software is generally run from the command line
 - ftp hostname from remote host to local host
 - mget files* } from local host to remote host
 - put file
 mput files*
 - In either case you will provide your username and password
 - Computers that require secure logins may also require secure ftp (sftp) available with PuTTY



Unix Commands (file manipulation)

- Is file listing (current directory by default)
- more xx file display
- cat xx file display (not graceful with binary files)
- cp xx1 xx2 copy file xx1 to xx2
- mv xx1 xx2 move file xx1 to xx2 (basically rename)
- rm xx remove file xx
- grep y xx find pattern y in file xx
- tar xx tape archiver (rolls multiple files into 1 for easy compression/backup)
- compress xx compress file xx to make xx.Z
- uncompress xx.Z uncompress file xx.Z to make xx



Unix Commands (directory structure)

- cd xx change directory to xx
 - relative path: xx=subdirectory of current working directory (example, I have subdirectory EDG5 in /usr/peopce/aparrill so xx can be EDG5 if I am in my home directory)
 - absolute path: xx=path from root (example, I would let xx be /usr/peopce/aparrill/EDG5 if I were not in my home directory)
- mkdir xx make directory xx
- rmdir xx remove directory xx
- ~ refers to your own home directory
- ~user refers to the home directory of user



Unix Commands (system information)

- pwd print working directory
- top continuous display of most CPUintensive processes currently running (q to quit)
- ps list active processes
- du xx disk usage for file/directory xx
- df directory of filesystems
- who who is logged in to system
- whoami user logged in to session
- man xx- manual pages



Exercise 2

- How many processors are in use on your remote system?
- How many processors are available to run new jobs?



Unix Commands (miscellaneous)

- * wildcard character
- > redirect standard output
 - Is > directory.log will put listing of directory contents in file called directory.log
- >& redirect standard output and standard error messages (required when using MOE in batch mode)
- & run command in background
- | pipe results of one command through another
 ps | grep user will list only processes that include user
- chmod change file permissions (see man page for details)



Personalizing the Unix Environment

- Important Files
 - login viewed by system at login, allows some personalization of the system
 - .cshrc viewed by system when new shell is invoked, also allows some personalization of the system
- Common Changes
 - alias com command make a long command shorter
 - setenv XXX xx define environment variables used by various software packages



Editing Text Files

- User-friendly text editors
 - nedit
 - jot
 - MOE's text editor
- High-functionality text editors
 - V
 - emacs



Exercise 3

 Define an alias in your .cshrc file (if you don't know one you want, define mine so that you get a listing of processes you are running)



Shell Scripting

- Shell scripts are executable files (use chmod +x file to make executable) containing shell commands
- Example:

starts a new c shell starts loop, defines variable called file runs a command, :r removes extension ends loop #! /bin/csh foreach file (*.gpf) autogrid -p \$file -I \$file:r.glg end

 Shell scripts are run by typing their names at the command line



MOE Scripting

- Moe can be run interactively (as we have done in class) or in batch mode
 - Interactive invoked by moe
 - Batch invoked by moebatch
 - default is to allow typed commands
 - -script option allows commands to be read from moe script file



Example MOE Script

pot_Load '/usr/local/moe/lib/mmff94.ff'; PotSetup [solEnable:1, solDielectric: 80.0];

Open 'EDG5Frot_S1P18.moe';

MM [sd_maxit:100, sd_gtest:1000, cg_maxit:100, cg_gtest:100, maxit:1000, gtest:0.001, maxstep:1, tetherWeight:0];

SaveAs 'EDG5Frot_S1P18_min.moe';

Close I1:

Open 'EDG5Frot_S1P31.moe': MM [sd_maxit:100, sd_gtest:100, maxit:1000, gtest:0.001, maxstep:1, tetherWeight:0]: SaveAs 'EDG5Frot_S1P31_min.moe'; Close f1:



Finding Other MOE Commands

- MOE→Help→Function Index
 - Provides listing of MOE functions
 - aXX refers to operations on atoms
 - rXX refers to operations on residues
 - cXX refers to operations on chains
 - Others often common sense
 - Selecting a MOE function will give details on expected arguments and syntax



Exercise 4

- Identify a computation in MOE that you might want to perform repetitively (other than minimization)
- Find the function associated with that computation in the help pages
- Compare the listing of arguments to the dialog box that interactive MOE provides when you run the command
- Type the command as you might want to use it (you only need to include arguments if you don't want to use their default value)
- Ask me to check it for you